

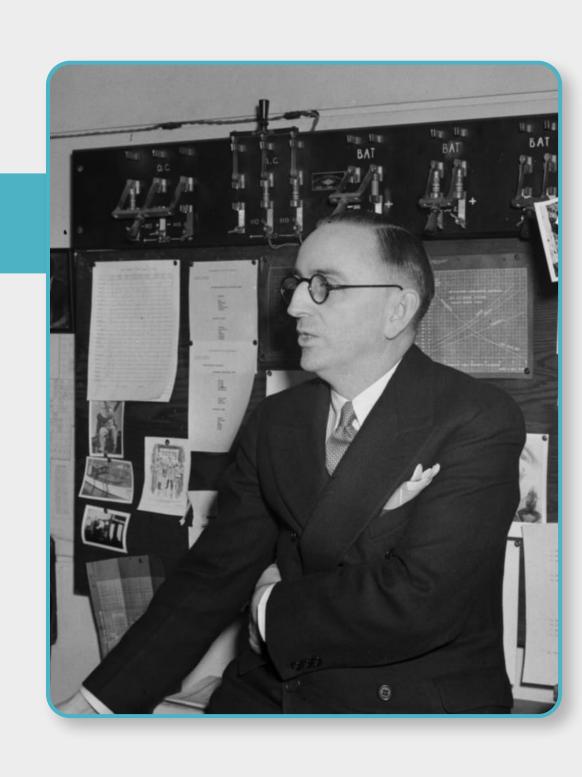
THE EVOLUTION OF

(1950-PRESENT)



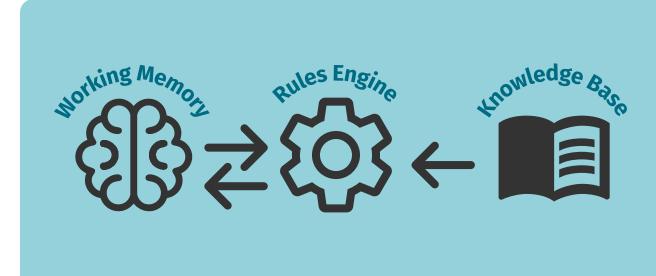
#### **Early Attempts**

- First machine translation systems developed in the 1950s using rule-based approaches.
- Early pioneers included Warren Weaver, who proposed using computers for translation in 1949.
- Systems were limited, producing low-quality translations. • Research stagnated in the 1960s due to the failure of the
- highly publicized Georgetown experiment, which had promised significant advancements but ultimately did not meet expectations.
- The 1954 Georgetown experiment was a demonstration of machine translation where scientists attempted to translate Russian sentences into English using a computer. Despite the initial excitement, the translations were far from accurate.
- The experiment highlighted the limitations of early computational methods and led to skepticism and reduced funding for A.I. research, causing a significant slowdown in progress in the field.





#### Rule-Based Machine **Translation** (RBMT)



pre-defined rules and logic to make decisions and solve problems. It consists primarily of two components: a set of rules or inferences, and a database of facts and premises.

A rule-based system is a type of A.I. that uses a set of

advanced *rule-based systems*.

• Renewed interest in the 1970s, with more

- · Increased computing power allowed more complex linguistic rules.
- Relied on extensive dictionaries and complex linguistic rules. Dictionaries contained thousands of entries
- with grammatical information. This helped produce better translations that were more grammatically accurate and
- understandable, but still contained many errors. Translations were more grammatical and
- understandable.
- Used large parallel corpora to train translation models.

• Shift to statistical approaches in the 1990s.

- Aligned bilingual text was used to learn translation
- probabilities. Produced more fluent translations, but lacked
- accuracy. · Translations sounded more natural and human-like.
- Pioneered by researchers like **Peter Brown** at IBM.



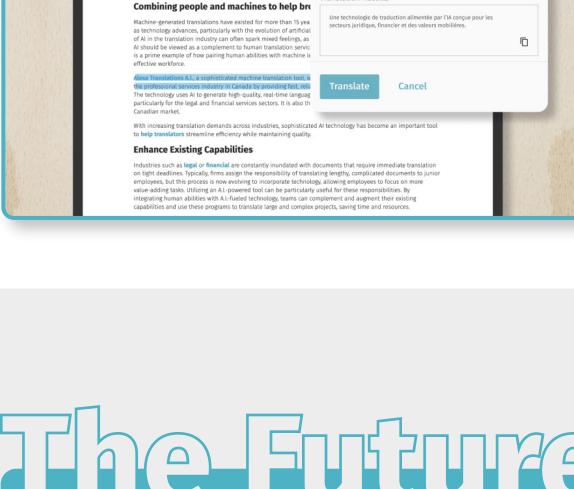


## Statistical Machine **Translation** (SMT)



### Machine Translation (NMT) ∧ AT Anywhere

This article was originally published by Business Chie



Language Direction @ EN → FR →

Translation Results

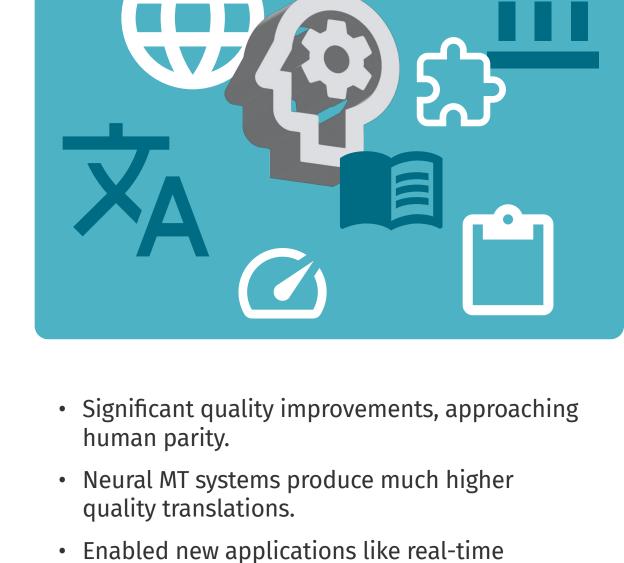
and Quoc Le at Google. • End-to-end learning from data, no need for complex rules.

Neural networks revolutionized machine

• Pioneered by researchers like Ilya Sutskever

translation in the 2010s.

- Neural networks *automatically learn* to
- translate from large datasets.



translation. • Neural MT is fast and efficient enough for

**MULTIMODAL** 

real-time applications.

# he suture e-Language-Model

- The early 2020s heralded the rise of Large Language Models (LLM).
- Multimodal translation incorporating images and video.

Systems will be able to translate between many

• As more training data becomes available, models will

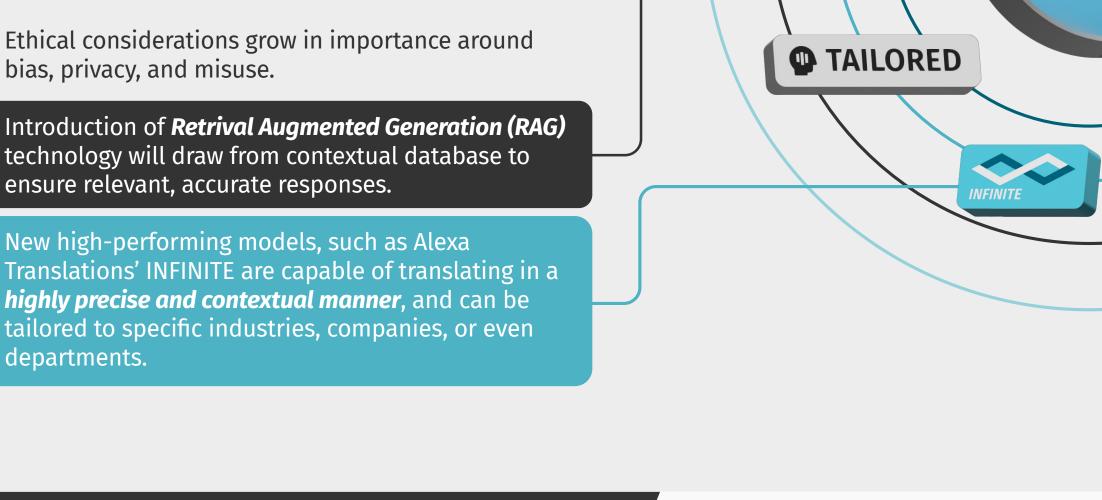
continue to improve.

languages.

 Translating not just text, but also incorporating contextual data.

· Adapting to individual preferences, styles, and

- domains. · Ethical considerations grow in importance around bias, privacy, and misuse.
- Introduction of Retrival Augmented Generation (RAG) technology will draw from contextual database to
- ensure relevant, accurate responses. • New high-performing models, such as Alexa Translations' INFINITE are capable of translating in a highly precise and contextual manner, and can be



RAG



departments.

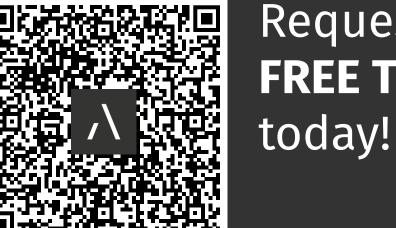
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